

Youth Volleyball League Rules

Division II

Best of Three:

- If time allows, a match will consist of two 25-point games and if necessary one 15-point tie breaker. Points are awarded regardless of which team has the serve.
- If there is not enough time to complete the match, coaches will determine the end of the game.
- If the match is decided and time remains, coaches may choose to play until time expires.

Servers:

From the start of the season, players **must** only utilize underhand serves during games. We recommend coaches teaching both underhand and overhand serves during practices, since the ultimate goal is an overhand serve. **Players are allowed to serve overhand from behind baseline (White Line) after July 4th week break.**

Beginner Servers:

Players who are unable to serve consistently from the baseline (White Line) can serve from behind the Yellow Line. After serving two consecutive points from the Yellow Line, the player must serve from behind the White /Blue Line (this is the blue arched three-point line for basketball). After serving two consecutive points from the White/Blue Line, the player must serve from the Blue Line (next to the wide green line). After serving two consecutive points from the Blue Line, the player must serve from the baseline.

Five serve rule:

After a player has served five consecutive points, the serving team will rotate and the new player in the serving position will serve. The five serve limit will apply to the new server and any that follow.

Refereeing:

A coach from the home team will act as a referee during matches.

Line Judges:

Each team will provide a line judge. The line judge will not switch sides when the teams do so. The line judge will not be a coach.

Scorebook and Scorekeeper:

Scorebook – The home team will provide someone to keep the scorebook.

Scorekeeper - The visiting team will provide a scorekeeper

